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dHAHRAN HEALTH CLINIC | pROTOTYPE SCREENS

SWE312

PHASE 3

**Guidelines:**

1- Limiting the number of fonts and colors used to no more than 4.

2- Splitting the complicated forms into smaller sections.

3- Drop down menus were used to minimize errors.

4- The logo was designed to stand out without using obvious symbols

5- The color used should be easy-to-read for most users.

6- Making the UI more aesthetically pleasing makes the system more usable.

7- Making the UI less complex makes the learning time shorter for the system.

8- By following Jakob’s law making the system look similar to other systems will make it easier to use.

9- By following the law of uniform connectedness elements are perceived as one group of related elements.

10- By following Miller’s law we made screens contain not more than 7 elements to minimize memory load on the user.

**Framework:**

We used justinmind as software version 8.7.5.

**Notes:**

Use google chorme for opening the index.html file to test the prototype.

The mobile screens were designed for iphone X.